User Manual s.QUAD X15/X35

1. Introduction



Congratulations on your new Swisschone received When you purchased the new s.QUAD, you chose a top-range device. The s.QUAD delights with its optimum combination of user-friendly design. high carrying comfort and top quality, it offers easy operation via four buttons and a graphical display.

> The sQUAD can be custom confloured. For this reason, some of the

functions described in this brief operating manual may be missing on your device.

This brief operating manual provides important information that will help you get the most out of your device. Always keep this manual ready to hand.

We wish you success in using the s.QUAD.

2. Getting started

lesert nower source

The sQUAD works with either a dry cell battery or a rechargeable battery, insert the cower source into the s.QUAD, making sure that you observe correct polarity. The s.QUAD will turn on automatically. A functional test is then performed. After the test, please specify whether you have inserted a dry cell battery or a rechargeable battery. The device is now ready for operation. Further Information on the power supply can be found in the chapter 'Charging the battery/power supply'.

Tippe ge

To manually turn on the s.QUAD, you must press and hold one of the four buttons until the start screen or start text accears on the display. The home screen is visible after a few seconds and the s.QUAD is ready for operation.

3. Button function and navigation

BACK newlgs from bettom - Scroll backwards in the menu - Change settings - Display the start screen or start text	FORWARD mavigation buttom - Scroll forward in the menu - Change settings - Display the sec- ondary menu by holding the button OK confirmation	Petton - Read messages - Confirm and ac- knowledge alart - Display user menu - Confirm menu selection
ESC betten – Leave the current m		SC BACK OK

- Go to the home screen
- by holding the button



Open mer menn

Pressing the OK confirmation button allows you to switch from the home screen to the user menu. You use the BACK and FOR-WARD nevigation buttons to nevigate through the menu. To confirm a selection you have made or a changed value, press the OK. button. Each press of a button activates the backlight.

Back to home screen

Press the ESC button to go to the next higher menu level. If you hold down the ESC button for two seconds, you return from the submenu to the home screen. If you do not press any of the buttons for a pre-configured time interval, the sQUAD automatically returns to the home screen.

Release key lock (If activated)

To release the key lock, press the two navigation buttons BACK and FORWARD Key lock simultaneously. Press scroll keys

(
Dephiad	Printles #

Start-up image/Start-up text

If you hold down the BACK navigation button in the home screen. the start-up image or start-up text appears.

Secondary meno

If you hold down the FORWARD navigation button in the home screen for two seconds, you reach the secondary menu (only if configured in the menu). Functions that are seldom used can be placed on a second menu level (secondary menu) in order to declutter the main menu. When you leave the secondary menu, the device automatically returns to the start screen.

4. Display

The home a	creen is divided into five sections:
ANY P	1ª line: Status line

Profile 1	2" he	Profile
09:51	3º line	Time, alarm clock
	4ª line:	Userline
User Line	6 th line:	Notification line (unread
10 10 10	99336360646 9	messages, charger masks and
		so on)

States Hee

The following symbols may be displayed in the status line:

33.5752		있는 여기 내	6
Alari Iypa	\odot	Loud alert	£
	Φ	Ciuliet allert	
	4	Ascending alert	
	<)	Discrete alert	
	\$	Slient alert	
Out of range display	Ψ	No reception of alert messages	
Stueloolh	*	elooth lurned on, but not connected with a device	
	*	Bluebooth is connected with a device	
Key look	Θ	Key lock is activated	
Balliery level		Display	Battery Adl, 54, 56, 54
		Flashing	Emply battery
	II ;	Charging animation	Charge the battery!
		Flashing	Wrong or faulty power source

Profile display

This line indicates the currently selected profile.

Time/alarm clock

This line shows the time. You can also see whether the alarm clock is activated.

Alarm olook	Q	Alarm clock function is activated
-------------	---	-----------------------------------

User line

A user-specific text is displayed.

Notification line

This line shows the charger mask and the programming mask. If there are unread messages in the memory, the folder information is displayed.

Folder Information	1⊠	Number of unread messages in the message inbox
	1⊡	Number of unread messages in message folder A
	1🖻	Number of unread messages in message folder B

5. Processing alerts/messages

Receive and read new messages

When your s.QUAD receives a message, an alert occurs with sound, vibration and illumination of the OK button. By pressing the OK button, you can stop the alert. The header (timestamp) shows the message date, message time and address name. If you now press the BACK navigation button, the header is displayed in full. A predefined fixed text may precede the sent message. The downward-cointing arrow indicates that there is more text.

151920141416 _aremipsum color st	€—Header (Timestamp)	Menu×Message indoc Nexc
amet, consectetuer adipiscing elt. Aenean commodo iguía eget	(—Fbilesi	Message marked as
dolor. Aenean massa. Curr sociis natoqua	End of message not reached	Protect message

You can use the OK button or the FORWARD navigation button to scroll to the end of the message.

The message is marked as read as soon as you reach the end.

Sciol through measure

If the scroll function is activated on your device, you can use the BACK and FORWARD navigation buttons to scroll through the message. At the end of the message, you must press the QK confirmation button or the FORWARD navigation button to mark. the message as read.

Message storage

The messages are stored in the message inbox or in the appropriate folder. They are stored chrono-logically in a list. Unread or protected messages are marked in the list. Unread messages are also indicated in the home screen.

Message inbox

Fire Alert, automatic (

Fire Alerti Structure

Pre Alert. Please be



Protect/delete messages

The 'Protect message' function allows you to protect a read message. To delete a message, select 'Delete message'. The 'Empty folder' function lets you delete all messages in the list.

Lock messages or folders with a PIN

The 'Lock message' function allows you to lock a message. To be able to read a locked message, you must first enter the corresconding PN code. Similarly, you can use the 'Lock folder' function to protect an entire folder with a PIN code. You can also specify that messages in a folder should be automatically locked after a timeout. After this timeout, you will need to enter the corresponding PIN to be able to read these messages.

Alert reminder

If your device was configured to use an alert reminder, you will be reminded of unread messages after the preset time. The alert reminder is turned off as soon as you have read all messages.

6. Main menu

When you press the OK button for the first time, the device switches from the home screen to the main menu. You can use the FORWARD and BACK navigation buttons to navigate to the Individual menu items. To open a selected menu item, cress the OK button.

Main menu . 44

 Alerting 	See the chapter 'Alerting'
· Switch off	Switch off device
 Settings 	This menu contains various settings for the device (see the chapter 'Settings').
 Read last/ 	The last message or all unread
unread message	messages can be read at any time by pressing the OK confirmation button.
• Nessages	Here you can manage the message folders (message inbox, folder A, folder B).
 Message intex 	Manage or read messages (naming may differ)
 Folder A, B 	Manage or read messages in the
(only X35)	message folders (naming may differ)
• Papfles	Selection of one of the pre-programmed profiles

The menu can be freely configured using the programming software. Your menu can therefore differ from the menu described here. Details regarding the programming of the various menu Items can be found in the programming software manual.

7. Alert

You can select the following types of alert in the 'Alerting' menu:

- · Lord The alert pattern is played based on your programming.
- < Onlet The alert pattern is played quietly.
- Ascending The alert cattern begins quietly and gradually gets louder
- Discrete The alert is preceded by activation of the display backlight and vibration for ten seconds, the alert pattern is then played quietly (once). Slent

To alert you, the display backlight and vibration are activated for ten seconds. The device is totally mute: furthermore, no key clicks are audible.

User Line 103 110 110	6 th line:	Notification line (unreal messages, charger ma
		so on)